Kyle Webb

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EXPERIENCE

Imaging Specialist   2009-present
University of New Mexico – Bunting Visual Resources Library

- Manage image acquisition for a database of over half a million resources.
- Revised all procedures related to image acquisition and archiving to ensure maximum quality and data redundancy.
- Created multiple procedures for quality control, device profiling, and reference crosschecking for every piece of scanning hardware in order to ensure the highest possible fidelity in our product.
- Ensure the organization of millions of files within a network
- Serve as a resource for faculty and students in the College of Fine Arts.
- Responsible for hiring and training all student employees.
- Supervise purchasing and payroll for the entire department.

Graphic Designer/Animator (Contractor)   2009-2013
Boeing

- Create complex and technical computer generated models optimized for 3D printing.
- Implement 3D graphics for product visualization.
- Produce video that demonstrates complex ideas and procedures.
- Create graphics and animation to support marketing material.
- Track and insert 3D components into live action shots.
- Ensure on time delivery of large projects within a fast paced environment.

Graphic Designer   2007-2013
Albuquerque Meals on Wheels

- Design brochures, flyers and menus.
- Layout illustrations and creative artwork for print.

EDUCATION

Bachelor of Fine Arts   2008
University of New Mexico

Diploma   2003
Del Norte High School

SKILLS

2D Software: Photoshop, Illustrator, InDesign, and Flash

3D Software: Maya, 3DS ,SolidWorks and Sketchup

Video Software: After Effects, Final Cut, Premiere, Soundbooth, Encore and MatchMover

Web: HTML, and CSS